

# Practice Problems for Pulse-Check 1

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1. In a standard LP of the form  $\max c^\top x$  subject to  $Ax \leq b, x \geq 0$ , the feasible region is:
  - (A) Always unbounded
  - (B) A polytope (bounded convex polyhedron) or empty
  - (C) A convex polyhedron (possibly unbounded) or empty
  - (D) Always a single point
2. You want to maximize profit from two products. Each unit of Product A yields \$5 and each unit of Product B yields \$8. Which objective function is correct?
  - (A)  $\min 5x_a + 8x_b$
  - (B)  $\max 5x_a + 8x_b$
  - (C)  $\max 8x_a + 5x_b$
  - (D)  $\max 5x_a - 8x_b$
3. If Gurobi reports a model is “infeasible,” this means:
  - (A) The objective is unbounded
  - (B) No solution satisfies all constraints simultaneously
  - (C) There are too many variables
  - (D) The optimal value is zero
4. If Gurobi reports a model is “unbounded,” this means:
  - (A) There is no feasible solution
  - (B) The feasible region is empty
  - (C) The objective can be made arbitrarily good (large for max, small for min)
  - (D) The solver ran out of time

5. In a 2-variable LP, the optimal solution (if it exists and the LP is bounded) is found at:
  - (A) The center of the feasible region
  - (B) A vertex (corner point) of the feasible region
  - (C) The midpoint of a constraint
  - (D) Any interior point
6. The simplex algorithm moves from one solution to the next by:
  - (A) Jumping to random feasible points
  - (B) Moving along edges of the polytope from vertex to vertex
  - (C) Searching the entire interior
  - (D) Enumerating all possible solutions
7. A Basic Feasible Solution (BFS) is defined by:
  - (A) A solution where all variables are positive
  - (B) A vertex of the feasible region where  $n$  linearly independent constraints are tight
  - (C) Any feasible solution
  - (D) The solution with the largest objective value
8. The strong duality theorem states that if both the primal and dual have feasible solutions, then:
  - (A) The primal optimal is strictly less than the dual optimal
  - (B) The primal optimal equals the dual optimal
  - (C) The dual is always infeasible
  - (D) One of them must be unbounded
9. In a maximization LP, the dual of the problem is:
  - (A) Also a maximization problem
  - (B) A minimization problem
  - (C) An integer program
  - (D) Undefined
10. A shadow price (dual variable) for a constraint tells you:

- (A) The cost of adding a new variable
  - (B) The rate of change of the optimal objective per unit increase in the constraint's RHS
  - (C) Whether the constraint should be removed
  - (D) The slack in the constraint
11. If a constraint has positive slack (i.e. is not tight) at the optimum, its shadow price is:
- (A) Positive
  - (B) Negative
  - (C) Zero
  - (D) Undefined
12. Complementary slackness says that at optimality:
- (A) All constraints are tight
  - (B) If a primal constraint has slack (i.e. is not tight), the corresponding dual variable is zero (and vice versa)
  - (C) All dual variables are positive
  - (D) The primal and dual have different optimal values
13. The LP relaxation of a binary integer program is obtained by:
- (A) Removing all constraints
  - (B) Replacing integer/binary restrictions with continuous bounds (e.g.,  $0 \leq x \leq 1$ )
  - (C) Adding more integer variables
  - (D) Doubling all constraints
14. For a minimization IP, the LP relaxation optimal value  $LP^*$  satisfies:
- (A)  $LP^* \geq IP^*$
  - (B)  $LP^* \leq IP^*$
  - (C)  $LP^* = IP^*$  always
  - (D) No relation between them
15. The Assignment Problem's LP relaxation is special because:
- (A) It is always infeasible
  - (B) It always gives an integer optimal solution (the LP relaxation is exact)

- (C) It has an unbounded integrality gap
  - (D) It requires exponentially many constraints
16. For the Maximum Independent Set problem (maximum number of vertices where no pair has an edge), the LP relaxation:
- (A) Is always exact
  - (B) Can have an arbitrarily bad integrality gap
  - (C) Always finds the optimal integer solution
  - (D) Has no feasible LP solution
17. In Branch and Bound for a minimization IP, the LP relaxation provides:
- (A) An upper bound on the IP optimal
  - (B) A lower bound on the IP optimal
  - (C) The exact IP optimal
  - (D) No useful information
18. In Branch and Bound, a node is pruned when:
- (A) The LP relaxation is feasible and fractional
  - (B) The LP relaxation bound is worse than the best known integer solution, or the LP is infeasible, or the LP solution is integer
  - (C) The LP relaxation is better than all other nodes
  - (D) It is the root node
19. In Branch and Bound, “branching” means:
- (A) Adding a new variable to the model
  - (B) Splitting a subproblem by fixing a fractional variable to 0 or 1 (or  $\leq k$  and  $\geq k+1$ )
  - (C) Removing a constraint
  - (D) Restarting the solver
20. A general integer variable  $x \in \{0, 1, 2, \dots, 7\}$  can be encoded in binary using (less is better):
- (A) 7 binary variables
  - (B) 3 binary variables
  - (C) 1 binary variable

- (D) 8 binary variables
21. In a 0–1 Knapsack problem, each variable  $x_i$  represents:
- (A) The weight of item  $i$
  - (B) Whether item  $i$  is selected (1) or not (0)
  - (C) The profit of item  $i$
  - (D) The capacity remaining
22. Naïve enumeration of a binary IP with  $n$  variables checks at most:
- (A)  $n$  solutions
  - (B)  $2^n$  solutions
  - (C)  $n^2$  solutions
  - (D)  $n!$  solutions
23. In a maximization IP, if the LP relaxation value of a node is 15.3 and the best known integer solution has value 16, this node is:
- (A) Pruned because  $15.3 < 16$
  - (B) Not pruned; we keep exploring
  - (C) The new incumbent
  - (D) Infeasible
24. A “strong” LP relaxation for an IP means:
- (A) The LP relaxation is far from the IP optimum
  - (B) The LP relaxation value is close to the IP optimum
  - (C) The LP has many constraints
  - (D) The LP takes a long time to solve
25. Adding valid inequalities (like cover inequalities) to an IP typically:
- (A) Makes the LP relaxation weaker
  - (B) Makes the LP relaxation tighter (stronger)
  - (C) Removes feasible integer solutions
  - (D) Makes the problem infeasible
26. The tradeoff when adding many cuts to strengthen an IP formulation is:

- (A) Stronger LP  $\rightarrow$  fewer B&B nodes, but each LP solve is larger/slower
  - (B) Stronger LP  $\rightarrow$  more B&B nodes and faster LP solves
  - (C) No tradeoff; more cuts is always better
  - (D) Cuts make the problem infeasible
27. Big-M modeling is used to:
- (A) Make the LP relaxation exact
  - (B) Encode logical implications and disjunctions using binary variables
  - (C) Remove all integer variables
  - (D) Guarantee polynomial solve time
28. When encoding “if  $y = 1$  then  $x \leq 5$ ” using Big-M, the correct constraint is:
- (A)  $x \leq 5$
  - (B)  $x \leq 5 + M(1 - y)$  where  $M$  is a large valid upper bound on  $x$ .
  - (C)  $x \geq 5y$
  - (D)  $x = 5y$
29. Choosing  $M$  too large in a Big-M constraint causes:
- (A) The problem to be infeasible
  - (B) A weak LP relaxation (poor bounds)
  - (C) The problem to be exact
  - (D) Faster solve times
30. SOS1 (Special Ordered Set of Type 1) means:
- (A) All variables must be positive
  - (B) At most one variable in the set can be nonzero
  - (C) Exactly two variables must be nonzero
  - (D) Variables must be binary
31. To encode the logical OR “ $x_1 = 1$  OR  $x_2 = 1$ ” with binary variables:
- (A)  $x_1 + x_2 = 0$
  - (B)  $x_1 + x_2 \geq 1$
  - (C)  $x_1 + x_2 \leq 1$

- (D)  $x_1 \cdot x_2 = 1$
32. To encode “at most one of  $x_1, x_2, x_3$  is selected” with binary variables:
- (A)  $x_1 + x_2 + x_3 \geq 1$
  - (B)  $x_1 + x_2 + x_3 \leq 1$
  - (C)  $x_1 + x_2 + x_3 = 3$
  - (D)  $x_1 \cdot x_2 \cdot x_3 \leq 1$
33. To encode the implication “ $x_1 = 1 \Rightarrow x_2 = 1$ ” with binary variables:
- (A)  $x_1 \leq x_2$
  - (B)  $x_1 \geq x_2$
  - (C)  $x_1 + x_2 = 1$
34. In the arc-based TSP formulation, binary variable  $x_{ij} = 1$  means:
- (A) City  $i$  is visited before city  $j$
  - (B) The tour travels directly from city  $i$  to city  $j$
  - (C) Cities  $i$  and  $j$  are the same
  - (D) City  $i$  is not visited
35. Degree constraints in the TSP formulation require that:
- (A) Every city is visited at most once
  - (B) Exactly one arc enters and one arc leaves each city
  - (C) The tour has minimum length
  - (D) All arcs are used
36. Subtour elimination constraints in TSP are needed because:
- (A) The degree constraints alone allow disconnected subtours.
  - (B) The objective is nonlinear
  - (C) The variables are continuous
  - (D) The graph is bipartite
37. The MTZ formulation eliminates subtours by introducing:
- (A) Exponentially many constraints

- (B) Ordering variables  $u_i$  that force a single connected tour via Big-M-style constraints
  - (C) Quadratic number of new variables.
  - (D) A second objective function
38. Spatial Branch and Bound is used for:
- (A) Linear programs only
  - (B) Convex quadratic programs only
  - (C) Nonconvex MINLPs where the feasible region or objective is nonconvex
39. McCormick envelopes are used in spatial B&B to:
- (A) Solve TSP
  - (B) Create convex relaxations of bilinear terms (e.g.,  $w = xy$ )
  - (C) Eliminate integer variables
  - (D) Find dual variables
40. The Gurobi NonConvex parameter allows Gurobi to:
- (A) Solve only linear programs
  - (B) Handle nonconvex quadratic objectives/constraints via spatial branch-and-bound
  - (C) Ignore all constraints
  - (D) Convert the problem to a network flow
41. Row generation (constraint generation) is useful when:
- (A) The LP has very few constraints
  - (B) The LP has exponentially many constraints and we add only violated ones iteratively
  - (C) All constraints are always active
  - (D) The LP is infeasible
42. A separation oracle in row generation:
- (A) Removes variables from the LP
  - (B) Given a candidate solution, finds a violated constraint or certifies that none exist
  - (C) Solves the LP to optimality in one step
  - (D) Converts an LP to an IP

Solutions:

1. (C)
2. (B)
3. (B)
4. (C)
5. (B)
6. (B)
7. (B)
8. (B)
9. (B)
10. (B)
11. (C)
12. (B)
13. (B)
14. (B)
15. (B)
16. (B)
17. (B)
18. (B)
19. (B)
20. (B)
21. (B)
22. (B)
23. (A)
24. (B)
25. (B)

- 26. (A)
- 27. (B)
- 28. (B)
- 29. (B)
- 30. (B)
- 31. (B)
- 32. (B)
- 33. (A)
- 34. (B)
- 35. (B)
- 36. (A)
- 37. (B)
- 38. (C)
- 39. (B)
- 40. (B)
- 41. (B)
- 42. (B)